# Algebra 2 TI-84 Tips & Tricks

- On the TI-84 all the blue functions above keys can be accessed by first clicking the blue  $2^{nd}$  button and green functions above keys can be accessed by first clicking the green **alpha** button
- To make Exponents click the ^ (above the ÷ symbol). A shortcut for squaring is the x² button above the log button on left side of calculator
- 2<sup>nd</sup> and **mode** to Quit and return to the HomeScreen. Sometimes the **clear** button below the scroll arrows will also work.
- To make an Absolute Value symbol click the green alpha button then window button. Press enter. You should see | |

#### The Math button

Located under the green alpha button, it has several important functions you will be using in Algebra 2

**3: 3** will **cube** any number or variable (like  $x^3$  or  $4^3$ )

**4:**  $\sqrt[3]{}$  ( will take the third root

**5:**  $\sqrt[x]{}$  allows you to take any root

**0**↓ **summation ∑ (** lets you calculate summations

**A**↓ **logBASE** ( lets you do logs with bases other than 10 Scroll right to **NUM** 

1: abs( is the absolute value symbol

**9**↓ **gcd(** helps you find greatest common denominator

**0**↓ **remainder(** can tell you the remainder when one number divides into another. Very helpful when calculating the exponent on i

# Making a fraction

To make a fraction press **alpha** and the key next to it  $\mathbf{x}$ ,  $\mathbf{T}$ ,  $\boldsymbol{\theta}$ .  $\boldsymbol{n}$  or press **alpha** then  $\mathbf{y}$ = then press **enter**. This is useful for reducing fractions (slopes must be reduced before putting into slope-intercept form  $\mathbf{y}$ = $\mathbf{m}\mathbf{x}$ + $\mathbf{b}$ ). It is also extremely useful when trying to calculate very complicated equations like Example 1.

### Example 1:

Monthly mortgage payments can be found using the formula below, where M is the monthly payment, P is the amount borrowed, r is the annual interest rate, and n is the total number of monthly payments.

$$M = \frac{P\left(\frac{r}{12}\right)\left(1 + \frac{r}{12}\right)^n}{\left(1 + \frac{r}{12}\right)^n - 1}$$

If Adam takes out a 15-year mortgage, borrowing \$240,000 at an annual interest rate of 4.5%, his monthly payment will be

- 1 \$1379.09
- 2 \$1604.80
- 3 \$1835.98
- 4 \$9011.94

### Questions with One Variable and an equal sign

Take each side and put one into  $y_1$ = and the other into  $y_2$ = Then **graph** (if you cannot see the intersection, you may need to adjust the **window**. Instructions for that below)

Click  $2^{nd}$  trace then chose 5: intersect and hit enter

Use the scrolling arrows to move close to the intersection on **First curve** then click **enter** 

Now move close to the intersection on **Second Curve** and click **enter** Now the calculator says **Guess?** Hit **enter**.

The calculator will say **Intersection** and displays the x and y values

### Example 2:

What is the solution set for x in the equation below?

$$\sqrt{x+1} - 1 = x$$

- 1 {1}
- 2 {0}
- $3 \{-1,0\}$
- 4 {0,1}

## Example 3:

What is the solution set of the equation

$$\frac{2}{x} - \frac{3x}{x+3} = \frac{x}{x+3}$$
?

- 1 {3}
- $2 \quad \left\{ \frac{3}{2} \right\}$
- 3 {-2,3}
- $4 \quad \left\{-1, \frac{3}{2}\right\}$

# Changing Windows in Graphing

Sometimes you will be given a question that involves graph that is outside the domain and range on the default graph (x and y both go from -10 to 10.)

Click on window

**Xmin** enter smallest x value

Xmax enter largest x value

Ymin enter smallest y value

Ymax enter largest y value

Then Graph

Note: to reset the graph back to the default click zoom, 6, enter

# Finding intersection with graphing

Isolate the y by moving all the x's and numbers to other side of equal sign

Put these equations into  $y_1$ = and  $y_2$ =

Click  $2^{nd}$  trace then chose 5: intersect and hit enter

Use the scrolling arrows to move close to the intersection on **First curve** then click **enter** 

Now move close to the intersection on **Second Curve** and click **enter** Now the calculator says **Guess?** Hit **enter**.

The calculator will say **Intersection** and displays the x and y values

## Example 4:

$$y = x^2 - 3x - 6$$
$$y = x - 1$$

#### • Finding intersection with table

Isolate the y by moving all the x's and numbers to other side of equal sign

Put these equations into  $y_1$ = and  $y_2$ =

Check the table  $2^{nd}$  graph

For whatever value of x, both the  $Y_1$  and  $Y_2$  match, that will be the answer

Try it with Example 4 above. When x=-1, the  $Y_1$  and  $Y_2$  are both -2 so the point (-1,-2) is one intersection. When x=5, the  $Y_1$  and  $Y_2$  are both 4 so (5,4) is another intersection.

**Note**: If two equations have the same number in front of the x (slope) and different y-intersects, they will be parallel so there will be **no solution** because parallel lines never intersect.

#### Questions with One variable

Put the question in  $y_1$ =

Put each answer one by one in  $y_2$ =

Check the table 2<sup>nd</sup> graph

If all the values in the  $Y_1$  and  $Y_2$  match, the answer is correct

### Example 5:

When the expression  $(x + 2)^2 + 4(x + 2) + 3$  is rewritten as the product of two binomials, the result is

1 (x+3)(x+1)

$$2(x+5)(x+3)$$

$$3 (x+2)(x+2)$$

4 
$$(x+6)(x+1)$$

### Example 6:

The expression 
$$\left(\frac{m^2}{\frac{1}{m^3}}\right)^{-\frac{1}{2}}$$
 is equivalent to

$$1 - \sqrt[6]{m^5}$$

$$\begin{array}{ccc}
2 & \frac{1}{\sqrt[6]{m^5}} \\
3 & -m\sqrt[5]{m} \\
4 & \frac{1}{m\sqrt[5]{m}}
\end{array}$$

$$3 -m\sqrt[5]{m}$$

$$4 \frac{1}{m \sqrt[5]{m}}$$

### Example 7:

The expression  $\frac{-3x^2 - 5x + 2}{x^3 + 2x^2}$  can be rewritten as

$$1 \frac{-3x-3}{x^2+2x}$$

$$2 \quad \frac{-3x-1}{x^2}$$

$$3 -3x^{-1} + 1$$

$$3 -3x^{-1} + 1 
4 -3x^{-1} + x^{-2}$$

You can also check your factoring using this method. Put the question in  $y_1$ =. In  $y_2$ = enter what you got when you factored.

Check the table 2<sup>nd</sup> graph

If all the values in the  $Y_1$  and  $Y_2$  match, the answer is correct

### Example 8:

Over the set of integers, factor the expression

$$x^4 - 4x^2 - 12$$
.

### Using y= to Help with Common Bases

In Algebra 2, you will be expected to know perfect squares. If you do not know them all, go to y= and enter  $x^2$  then  $2^{nd}$  **graph.** You will see a table. In the **Y column** are the perfect squares. In the **X column** are the numbers you get when you square the perfect square.

You are also expected to know the values of base 2, 3, 4, 5, 6, 7 etc. If you do not know for example that  $2^4$  is 16, you can go to **y=** enter **2<sup>x</sup>** then **2<sup>nd</sup> graph.** In the table you would scroll down the x's until you see 4, next to it in the **Y column** is 16. You can use this method to find bases of by entering  $3^x$ , bases of 4 by entering  $4^x$ , etc.

### Finding Solutions, Roots, Zeroes, and X-Intercepts

Solutions, roots, zeroes, and x-intercepts all mean the same thing: they want you to find where a function crosses the x-axis (where y is zero hence why it is called "zeroes".)

Isolate the y by moving all the x's and numbers to other side of equal sign

Put the equation into  $y_1$ =

Click  $2^{nd}$  trace then chose 2: zero and hit enter

Move the cursor to the **left** (above) of the place where it crosses the x-axis **Left Bound** and hit **enter**. Move cursor to the **right** (below), hit **enter**. Calculator asks **Guess?** Hit **enter**. Below the graph, the display will show the x and y coordinates. **The Y should be 0**.

### Example 9:

The zeros for  $f(x) = x^4 - 4x^3 - 9x^2 + 36x$  are

- 1  $\{0,\pm 3,4\}$
- 2 {0,3,4}
- $3 \quad \{0,\pm 3,-4\}$
- 4 {0,3,-4}

# Finding Minimums and Maximums

Put the equation into  $y_1$ =

Click  $2^{nd}$  trace then choose either 3: minimum (for lowest point) or 4: maximum (for highest point) then hit enter

The graph appears, move the cursor **Left Bound**, **enter**, **Right Bound**, **enter**. Calculator asks **Guess?** Hit **enter**. Below the graph, the display will show the x and y coordinates.

#### Example 10:

What is the *minimum* value of the function

$$y = |x+3| - 2?$$

- 1) -2
- 2) 2
- 3) 3
- 4) -3

#### Example 11:

Let  $h(t) = -16t^2 + 64t + 80$  represent the height of an object above the ground after t seconds. Determine the number of seconds it takes to achieve its maximum height. Justify your answer.

#### Statistics

Click on stat then 1: Edit and enter

You will enter each value under **L1** column and hit enter after each value

Click on stat then Scroll to Calc and select 1: 1-Var Stats

List should have L1 next to it

FreqList should have nothing next to it

Scroll to Calculate and hit enter

 $\overline{x}$  is the mean (average)

 $S_r$  is Sample standard deviation

 $\sigma_x$  is Population standard deviation

**n=** is the number of data points. (Make sure that matches how many were in the question.)

minx= is the smallest value

 $oldsymbol{Q_1}$  is the lower quartile

Med is the median

 $Q_3$  is the upper quartile

maxX is the highest value

#### Example 13:

The following table shows the heights, in inches, of the players on the opening-night roster of the 2015-2016 New York Knicks.

84	80	87	75	77	79	80	74	76	80	80	82	82
----	----	----	----	----	----	----	----	----	----	----	----	----

The population standard deviation of these data is approximately

1) 3.5

3) 79.7

2) 13

4) 80

**Note:** To clear the values in the L1 column, scroll up so your cursor is on **L1**, hit **clear**, scroll down. That should clear all the data points.

#### Correlation Coefficients

\*The correlation coefficient will not appear unless you turn Stat Diagnostics On

Click mode

Scroll down to Stat Diagnostics

Scroll to On then hit enter

Then Clear

To enter data from a question, go to stat, 1: Edit, enter

Enter all the x values under the **L1** column and the y values under **L2** (If you are unsure, time is always an x value.)

Click on **stat**, scroll to **Calc**. Under **Calc**, scroll down to **0**↓ **ExpReg**, hit **enter**. You should see **Xlist**: **L1**, **YList**: **L2**, and nothing next to the rest. Scroll down click **Calculate** and **enter** 

The Correlation Coefficient is the  $\mathbf{r}$  value (ignore  $\mathbf{r}^2$ )

### Example 14:

A cup of coffee is left out on a countertop to cool. The table below represents the temperature, F(t), in degrees Fahrenheit, of the coffee after it is left out for t minutes.

t	0	5	10	15	20	25
F(t)	180	144	120	104	93.3	86.2

Based on these data, write an exponential regression equation, F(t), to model the temperature of the coffee. Round all values to the *nearest thousandth*.

#### Normal Distribution

You will be asked to find the percent of a sample or population with certain information provided (mean, standard deviation, range of values)

Click 2<sup>nd</sup> and vars (right under the scroll arrows)

Choose 2: normalcdf (

Enter the values for **lower:**, **upper:**,  $\mu$ : (which is the symbol for mean), and  $\sigma$ : (which is the symbol for standard deviation)

Scroll to Paste and hit enter

The calculator should give you a decimal between 0 and 1 If the question asks for a percent, you will need to multiply by 100 to convert a decimal to a percent

#### Example 15:

The heights of women in the United States are normally distributed with a mean of 64 inches and a standard deviation of 2.75 inches. The percent of women whose heights are between 64 and 69.5 inches, to the *nearest whole percent*, is

- 1 6
- 2 48
- 3 68
- 4 95

# • Solving systems of equations using The Matrix

**2nd**  $x^{-1}$  This will take you into the Matrix

Click on 1 and scroll to Edit

Put in the number of rows x columns then Enter

Now you are in the Matrix. Enter each number from the coefficients in the equations, hit enter each time until all the rows and columns are filled

**2nd Mode** (Quit the Matrix)

**2nd**  $x^{-1}$  to reenter the Matrix

Scroll to Math, then scroll down to rref(

Hit enter

**2nd**  $x^{-1}$  to reenter the Matrix

Select the Matrix you were working on (for example 1: [A])

Enter

# Now you will see rref([A]

#### **Enter**

You will see a matrix like this one:

- 1 0 0 -2 0 1 0 4
- 0 0 1 -3

The first column is x, the second y, and the third is z. This matrix tells us that 1x=-2, 1y=4, and 1z=-3.

## Example 16:

Consider the system of equations below?

$$x + 2y - z = 1$$

$$-x - 3y + 2z = 0$$

$$2x - 4y + z = 10$$

What is the solution to the given system of equations?

- 1 (1,1,2)
- 2 (3,-1,0)
- 3 (5,-1,2)
- 4 (3,5,8)